

Norm Dσ

## GEOMETRY

Moduli spaces: parametrise geometric objects

different points  $\leftrightarrow$  different objectsnearby points  $\leftrightarrow$  similar objects

Toy example: Moduli space of triangles

$$\mathcal{M}_\Delta = \left\{ (a, b, c) \in \mathbb{R}_+^3 \mid \begin{array}{l} a+b > c \\ b+c > a \\ c+a > b \end{array} \right\} / S_3$$

Toy question: How many triangles...

are isosceles, have a length 5 side, and have a length 7 side?

$$X_{\text{iso}} \subseteq \mathcal{M}_\Delta$$

$$X_5 \subseteq \mathcal{M}_\Delta$$

$$X_7 \subseteq \mathcal{M}_\Delta$$

Equivalently, what is  $|X_{\text{iso}} \cap X_5 \cap X_7|$ ?

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$$\int_{\mathcal{M}_\Delta} X_{\text{iso}} \cdot X_5 \cdot X_7$$

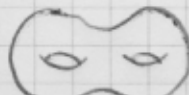
(Naive) cohomology:

$$\text{spaces} \rightarrow \left( \text{circle with wedge} \right) H^* \rightarrow \text{rings}$$

 $\{\text{submanifolds}\} / \sim \leftrightarrow$  elements of  $H^*$ union  $\leftrightarrow$  additionintersection  $\leftrightarrow$  multiplication

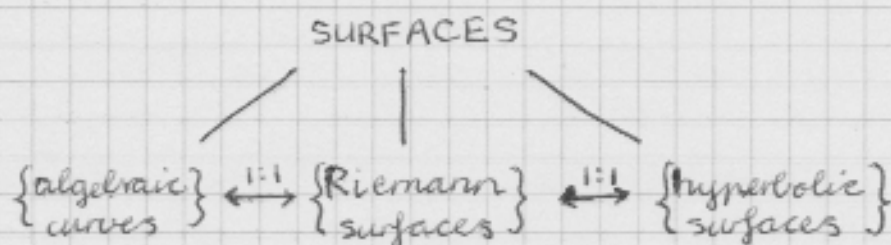
## MODULI SPACES OF CURVES

Surface topology:

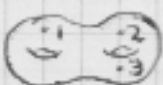
 $g=0$  $g=1$  $g=2$ 

...


## Surface geometry:



$$\mathcal{M}_{g,n} = \left\{ \begin{array}{l} \text{genus } g \text{ smooth algebraic} \\ \text{curves with } n \text{ labelled points} \end{array} \right\}$$

e.g.   $\in \mathcal{M}_{2,3}$

$$\overline{\mathcal{M}}_{g,n} = \left\{ \begin{array}{l} \text{genus } g \text{ stable algebraic} \\ \text{curves with } n \text{ labelled points} \end{array} \right\}$$

e.g.   $\in \overline{\mathcal{M}}_{2,3}$

stable = allow nodes + finitely many automorphisms

### Facts:

- $\dim \overline{\mathcal{M}}_{g,n} = 2(3g - 3 + n)$
- $\overline{\mathcal{M}}_{g,n}$  is an orbifold, so intersection numbers are rational
- $\overline{\mathcal{M}}_{g,n}$  is VERY complicated
- natural cohomology classes:  $\psi_1, \psi_2, \dots, \psi_n \in H^2(\overline{\mathcal{M}}_{g,n})$   
 $\lambda_i \in H^{2i}(\overline{\mathcal{M}}_{g,n})$  for  $i = 0, 1, 2, \dots$

Gromov-Witten theory: finding intersection numbers for  $\overline{\mathcal{M}}_{g,n}$  and friends

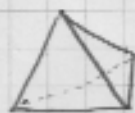
## AIM: COUNT SURFACES

### SURFACE TILINGS

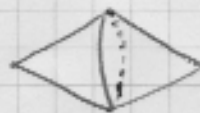
Question: Given labelled polygons with  $b_1, b_2, \dots, b_n$  sides, how many ways are there to make a genus  $g$  surface?

Answer:  $N_{g,n}(b_1, b_2, \dots, b_n)$

Example:  $N_{0,4}(3, 3, 3, 3) = 8$

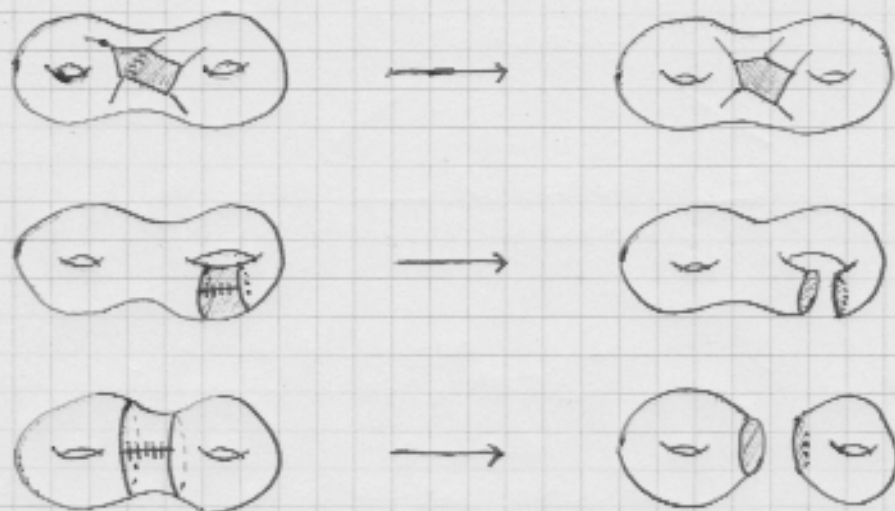


2 labellings



6 labellings

Recursion: Remove an edge



So  $N_{g,n}$  depends on  $N_{g,n-1}$

$N_{g-1,n+1}$

$N_{g_1,n_1} \times N_{g_2,n_2}$  for  $\begin{matrix} g_1 + g_2 = g \\ n_1 + n_2 = n+1 \end{matrix}$

topological recursion

Corollary:  $N_{g,n}$  is a quasi-polynomial in  $b_1^2, b_2^2, \dots, b_n^2$  of degree  $3g - 3 + n$

Theorem:

• For  $a_1 + a_2 + \dots + a_n = 3g - 3 + n$ ,

$$\left[ b_1^{2a_1} b_2^{2a_2} \dots b_n^{2a_n} \right] N_{g,n} = \frac{1}{2^{5g-6+2n} a_1! a_2! \dots a_n!} \int_{\mathcal{M}_{g,n}} \psi_1^{a_1} \psi_2^{a_2} \dots \psi_n^{a_n}$$

•  $N_{g,n}(0,0,\dots,0) = \chi(\mathcal{M}_{g,n})$

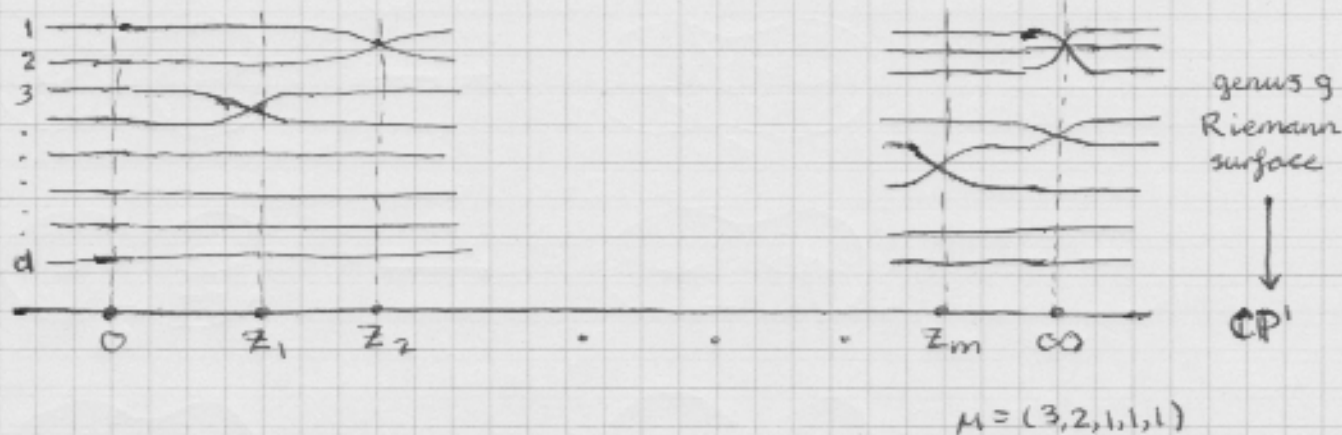
## HURWITZ NUMBERS

Question: How many maps are there from a genus  $g$  Riemann surface to  $\mathbb{C}P^1$ ?

Hurwitz numbers: Let  $g \geq 0$  and  $\mu = (\mu_1, \mu_2, \dots, \mu_m)$  be a partition of  $d$ .

$H_{g;\mu} = \#$  genus  $g$  branched coverings of  $\mathbb{C}P^1$  with branching profile  $\mu$  over  $\infty$  and simple branching at  $m$  fixed points

Riemann-Hurwitz formula  $\Rightarrow m = 2g - 2 + \sum \mu_i + n$



By considering the permutations of the  $d$  sheets of the branched cover formed by walking from  $0$ , around  $z_i$ , and then back to  $0$ , we get the following.

$H_{g; \mu} = \frac{1}{d!} \#$  tuples  $(\sigma_1, \sigma_2, \dots, \sigma_m)$  of transpositions in  $S_d$  where  $\sigma_1, \sigma_2, \dots, \sigma_m$  has cycle type  $\mu$  and  $\sigma_1, \sigma_2, \dots, \sigma_m$  generate  $S_d$

Recursion: Cut and join

Hurwitz numbers of type  $(g, n)$  depend on

- type  $(g, n-1)$
- type  $(g-1, n+1)$
- type  $(g_1, n_1) \times$  type  $(g_2, n_2)$  where  $\left. \begin{array}{l} g_1 + g_2 = g \\ n_1 + n_2 = n+1 \end{array} \right\}$  topological recursion

ELSV formula:

$$H_{g; \mu} = \frac{m!}{\# \text{Aut } \mu} \prod_{k=1}^n \frac{\mu_k^{\lambda_k}}{\mu_k!} \int_{\mathcal{M}_{g, n}} \frac{1 - \lambda_1 + \lambda_2 - \dots \pm \lambda_g}{(1 - \mu_1 \psi_1) \dots (1 - \mu_n \psi_n)}$$