# THE MATHEMATICAL ART OF TILING LunchMaths seminar

17 September 2014

### Norm Do Monash University

Tiles have been used in art and architecture since the dawn of civilisation. Toddlers grapple with tiling problems when they pack away their wooden blocks and home renovators encounter similar conundrums in the bathroom. However, rather than being a frivolous pastime, mathematicians have found the art of tiling to be brimming with amazing results. In this seminar, we will discover the colourful world of tiles, learn about faulty tilings, unlock the secrets of the Aztec diamond, and discuss a sequence of numbers which (I bet) grows faster than any you have ever imagined!

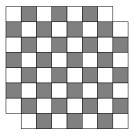
## Questions

Can you tile an 8 × 8 checkerboard with dominoes?

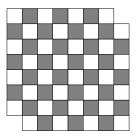
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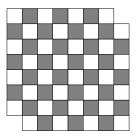
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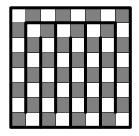


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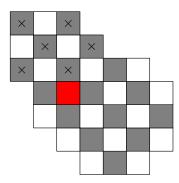
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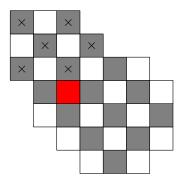
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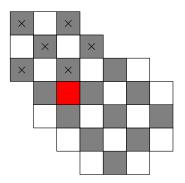
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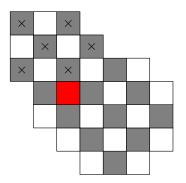
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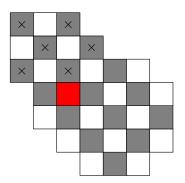
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- We want to marry everyone off to their neighbour.
- We need to have gender balance...but we also need every group of men to have enough women to marry.

#### Answer

If every group of men has enough women to marry and vice versa, then you can tile the mutilated checkerboard with dominoes.

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## Theorem (Fisher–Temperley and Kasteleyn, 1961)

The number of tilings of a  $2m \times 2n$  checkerboard with dominoes is

$$\prod_{j=1}^{m} \prod_{k=1}^{n} \left( 4\cos^2 \frac{j\pi}{2m+1} + 4\cos^2 \frac{k\pi}{2n+1} \right).$$

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#### Answer

$$\begin{array}{ll} \left(4\cos^2\frac{\pi}{9}+4\cos^2\frac{\pi}{9}\right) & \left(4\cos^2\frac{\pi}{9}+4\cos^2\frac{2\pi}{9}\right) & \left(4\cos^2\frac{\pi}{9}+4\cos^2\frac{3\pi}{9}\right) & \left(4\cos^2\frac{\pi}{9}+4\cos^2\frac{3\pi}{9}\right) & \left(4\cos^2\frac{\pi}{9}+4\cos^2\frac{\pi}{9}\right) \\ \left(4\cos^2\frac{2\pi}{9}+4\cos^2\frac{\pi}{9}\right) & \left(4\cos^2\frac{2\pi}{9}+4\cos^2\frac{2\pi}{9}\right) & \left(4\cos^2\frac{2\pi}{9}+4\cos^2\frac{3\pi}{9}\right) & \left(4\cos^2\frac{2\pi}{9}+4\cos^2\frac{\pi}{9}\right) \\ \left(4\cos^2\frac{3\pi}{9}+4\cos^2\frac{\pi}{9}\right) & \left(4\cos^2\frac{3\pi}{9}+4\cos^2\frac{2\pi}{9}\right) & \left(4\cos^2\frac{2\pi}{9}+4\cos^2\frac{3\pi}{9}\right) & \left(4\cos^2\frac{2\pi}{9}+4\cos^2\frac{\pi}{9}\right) \\ \left(4\cos^2\frac{4\pi}{9}+4\cos^2\frac{\pi}{9}\right) & \left(4\cos^2\frac{4\pi}{9}+4\cos^2\frac{2\pi}{9}\right) & \left(4\cos^2\frac{4\pi}{9}+4\cos^2\frac{4\pi}{9}\right) & \left(4\cos^2\frac{4\pi}{9}+4\cos^2\frac{4\pi}{9}\right) \\ \end{array}$$

 $= 7.064... \times 5.879... \times 4.532... \times \cdots = 12,988,816 = 3604^{2}$ 

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- Can you tile a 17 × 28 checkerboard with 4 × 7 rectangles?
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- Can you tile a 14 × 18 checkerboard with 4 × 7 rectangles?
  NO...you can't even tile it with 4 × 1 rectangles.

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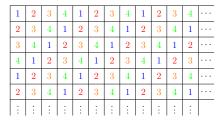
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- Can you tile a 14 × 18 checkerboard with 4 × 7 rectangles?
  NO...you can't even tile it with 4 × 1 rectangles.

We will prove this with COLOURS!

Every  $4 \times 1$  rectangle covers one square of each colour. On a  $14 \times 18$  checkerboard, there are fewer squares of colour 1 than of colour 2.

1	2	3	4	1	2	3	4	1	2	3	4	
2	3	4	1	2	3	4	1	2	3	4	1	
3	4	1	2	3	4	1	2	3	4	1	2	
4	1	2	3	4	1	2	3	4	1	2	3	
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#### Answer

Let *a* and *b* be relatively prime positive integers. A tiling of an  $m \times n$  rectangle with  $a \times b$  rectangles exists if and only if

- both m and n can be written as xa + yb, where x and y are non-negative integers; and
- either *m* or *n* is divisible by *a*, and either *m* or *n* is divisible by *b*.

## All Soviet Union Mathematical Olympiad 1963

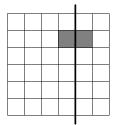
A  $6 \times 6$  checkerboard is tiled with dominoes. Prove that you can cut the board with a line that does not pass through any domino.

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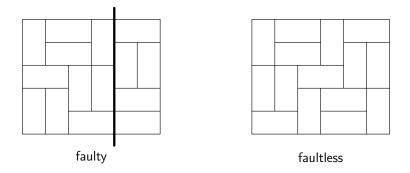
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### Proof.

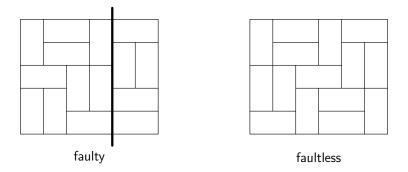
- To obtain a contradiction, we suppose otherwise.
- There are 10 lines 5 horizontal and 5 vertical each of which must be crossed by at least 1 domino.
- Each of these lines must actually be crossed by at least 2 dominoes.
- So there must be at least 20 dominoes, which is a contradiction!



If you can cut a checkerboard tiling with a line that does not pass through any tile, then the tiling is faulty — otherwise, it is faultless.



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We know that every domino tiling of a  $6 \times 6$  checkerboard is faulty.

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When can you find a faultless tiling of an  $m \times n$  checkerboard with  $a \times b$  rectangles?

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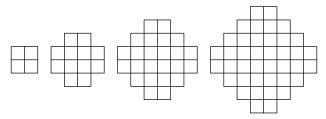
Assume that *a* and *b* are relatively prime. You can find a faultless tiling of an  $m \times n$  checkerboard with  $a \times b$  rectangles if and only if

- either m or n is divisible by a, and either m or n is divisible by b;
- both m and n can be expressed as xa + yb in at least two ways, where x and y are positive integers; and
- if the tiles are dominoes, the checkerboard is not 6 × 6.

#### Question

How many ways are there to tile an Aztec diamond with dominoes?

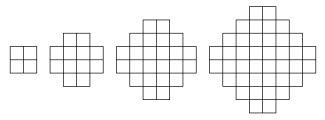
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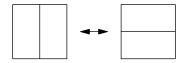
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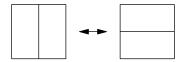
#### Answer

The number of ways to tile AZ(n) is  $2^{n(n+1)/2}$ .

A domino flip rotates two adjacent dominoes by 90°.

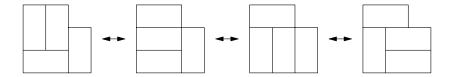


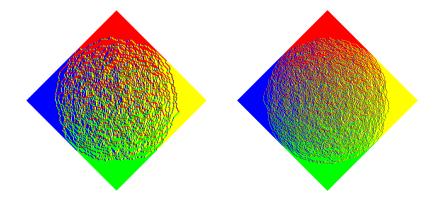
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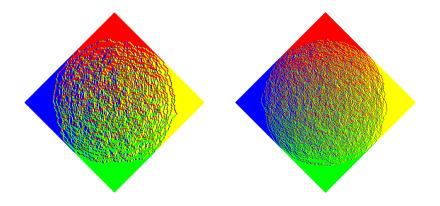


#### Domino flipping theorem

Domino tilings of a shape without holes are related by domino flips.







#### Arctic circle theorem

As *n* approaches infinity, the disorded region of a random domino tiling of the Aztec diamond AZ(n) will approach a circle.

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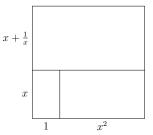
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- Call the number *r* happy if such a tiling is possible.
- All rational numbers are happy...but are all happy numbers rational?
- No, some irrational numbers can be happy too!

$$x^{2} + 1 = 2x + \frac{1}{x}$$
$$x^{3} - 2x^{2} + x - 1 = 0$$

x = 1.75488 or 0.122561±0.744862*i* 



#### Polynomials and algebraic numbers

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- The most efficient one is called the minimal polynomial. For example, the minimal polynomial of  $\sqrt{2}$  is  $x^2 - 2$ .
- If two algebraic numbers are roots of the same minimal polynomial, then we call them friends. For example  $\sqrt{2}$  and  $-\sqrt{2}$  are friends.

#### Answer

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- The number  $\sqrt{2}$  is not happy, because the polynomial  $x^2 2$  also has the root  $-\sqrt{2}$ .
- In fact,  $\frac{a}{b} + \sqrt{2}$  is happy if and only if  $\frac{a}{b} > \sqrt{2}$ . This is because the minimal polynomial of  $\frac{a}{b} + \sqrt{2}$  is

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whose other root is  $\frac{a}{b} - \sqrt{2}$ .

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#### Challenge

Tile a square with rectangles similar to a  $\left(\frac{3}{2} + \sqrt{2}\right) \times 1$  rectangle.

# Tiling a square with infinitely many rectangles

Consider the equation

$$\frac{1}{1\times 2} + \frac{1}{2\times 3} + \frac{1}{3\times 4} + \dots = \left(\frac{1}{1} - \frac{1}{2}\right) + \left(\frac{1}{2} - \frac{1}{3}\right) + \left(\frac{1}{3} - \frac{1}{4}\right) + \dots = 1.$$

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#### Question

Can you tile a unit square with one rectangle of size  $1 \times \frac{1}{2}$ , one rectangle of size  $\frac{1}{2} \times \frac{1}{3}$ , one rectangle of size  $\frac{1}{3} \times \frac{1}{4}$ , and so on?

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- Amazingly, no one knows the answer to this question!
- Someone has squeezed these rectangles into a square of side length 1.000000001!

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#### The who-can-tile-lots-but-not-all game

- I give you *n* unit squares and you construct a set of polyominoes.
- If it is possible to tile the whole plane with tiles of these shapes, then you lose.
- If it is not possible, then you win L dollars, where L is the side length of the largest square you can cover.

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#### Theorem

The sequence L(1), L(2), L(3), ... grows quicker than any sequence that can be output by a computer program.

#### Consequences

A computer program can output the sequence

$$\underbrace{n^{n^{\cdots}}}_{n \text{ copies of } n}$$

whose fourth term has over  $8 \times 10^{153}$  digits. This sequence pales in comparison to the sequence L(1), L(2), L(3), ...

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- It is impossible to write a computer program to calculate L(n).
- There probably exists a set of polyominoes constructed from 100 squares of side length one centimetre such that it is impossible to tile the whole plane with them, but it is possible to tile a region that covers Australia.