### DOMINOES, DIMERS AND DETERMINANTS

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If you take two squares and glue them together, then you will obtain a domino. If you take two atoms and join them by a bond, then you will obtain a dimer. And if you take first year linear algebra and attend a tutorial, then you will have to compute a determinant. In this seminar, we'll discuss some of the amazing mathematics connecting these three objects.

Questions

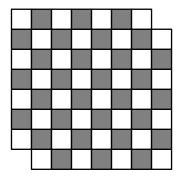
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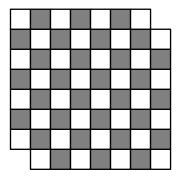
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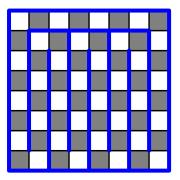
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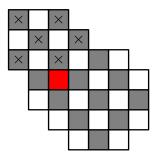
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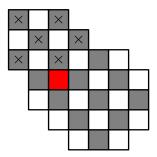
• Can you always tile the checkerboard if one white square and one black square are removed?

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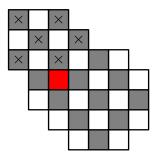
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When can you tile a subset of a checkerboard with dominoes?



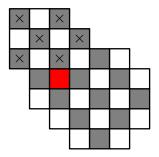
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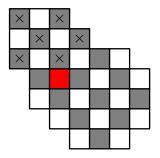
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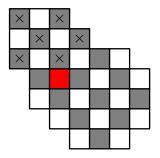
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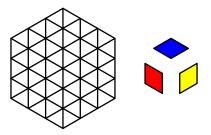
### Hall's marriage theorem

In any set of men and women, it is possible to marry off each man to a woman that he knows if and only if every group of men has enough acquaintances to marry.

## The problem of the calissons

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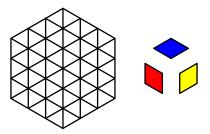
A calisson is a parallelogram made by gluing together two equilateral triangles with side length 1. We want to tile a regular hexagon with side length n with calissons. Must there be an equal number of calissons in each orientation?



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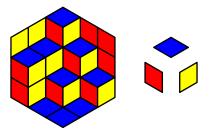
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The answer is "yes" and the proof requires no words!

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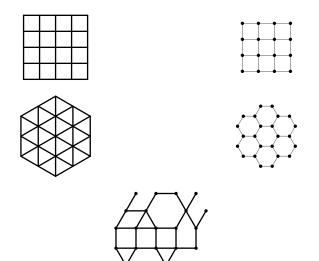


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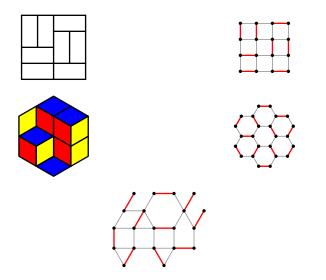
# A primer on dimers

Tiling a checkerboard with dominoes or a hexagon with calissons are examples of dimer problems. A dimer covering of a graph is a collection of edges that covers every vertex once.



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14	112202208776036178000000	$2^7.3^{10}.5^6.19^2.29^4.61^2$
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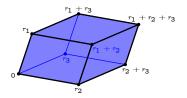
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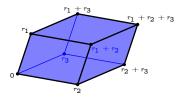
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Surprisingly — or maybe unsurprisingly if you read the title of this seminar — you need to know what a determinant is to calculate the answer.

 The determinant of an n × n matrix M is the signed volume of the n-dimensional parallelepiped spanned by the row vectors of M.



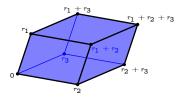
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• The determinant of *M* can be calculated using the following formula.

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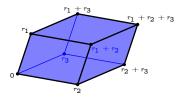


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#### Example

$$M = \begin{bmatrix} M_{11} & M_{12} & M_{13} \\ M_{21} & M_{22} & M_{23} \\ M_{31} & M_{32} & M_{33} \end{bmatrix} \Rightarrow \det M = \frac{+M_{11}M_{22}M_{33} - M_{11}M_{23}M_{32} - M_{12}M_{21}M_{33}}{+M_{12}M_{23}M_{31} + M_{13}M_{21}M_{32} - M_{13}M_{22}M_{31}}$$

Let S be a subset of a checkerboard.

Construct the matrix K whose rows are labelled by the black squares and whose columns are labelled by the white squares. Let the entry corresponding to a black square and a white square be

- 1 if the squares are horizontally adjacent;
- *i* if the squares are vertically adjacent; and
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$$K = \begin{bmatrix} 1 & 0 & i & 0 & 0 & 0 \\ 1 & 1 & 0 & i & 0 & 0 \\ i & 0 & 1 & 1 & i & 0 \\ 0 & i & 0 & 1 & 0 & i \\ 0 & 0 & i & 0 & 1 & 0 \\ 0 & 0 & 0 & i & 1 & 1 \end{bmatrix}$$

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1

## Example

• In the determinant calculation, the permutation  $\sigma$  is trying to "marry" black square 1 to white square  $\sigma(1)$ , black square 2 to white square  $\sigma(2)$ , and so on.

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Kasteleyn's method can count dimer coverings on any planar graph. You just need to be clever about the choice of "weight" attached to each edge.

### Kasteleyn's method at work

### Theorem (Fisher-Temperley and Kasteleyn, 1961)

The number of domino tilings of an m imes n checkerboard is  $\sqrt{| riangle|}$ , where

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#### Example

Consider the calculation for the regular  $8\times 8$  checkerboard.

$$\begin{pmatrix} 2\cos\frac{\pi}{9} + 2i\cos\frac{\pi}{9} \end{pmatrix} \begin{pmatrix} 2\cos\frac{\pi}{9} + 2i\cos\frac{2\pi}{9} \end{pmatrix} & \cdots & \left( 2\cos\frac{\pi}{9} + 2i\cos\frac{8\pi}{9} \right) \\ \begin{pmatrix} 2\cos\frac{2\pi}{9} + 2i\cos\frac{\pi}{9} \end{pmatrix} \begin{pmatrix} 2\cos\frac{2\pi}{9} + 2i\cos\frac{2\pi}{9} \end{pmatrix} & \cdots & \left( 2\cos\frac{2\pi}{9} + 2i\cos\frac{8\pi}{9} \right) \\ \vdots & \vdots & \vdots \\ \begin{pmatrix} 2\cos\frac{8\pi}{9} + 2i\cos\frac{\pi}{9} \end{pmatrix} & \left( 2\cos\frac{8\pi}{9} + 2i\cos\frac{2\pi}{9} \right) & \cdots & \left( 2\cos\frac{8\pi}{9} + 2i\cos\frac{8\pi}{9} \right) \\ \end{pmatrix} = 12988816^2$$

## Partitions

A partition of n is a way to

- write it as a sum of positive integers where order doesn't matter; or
- a way to push *n* square boxes into the corner of a 2-D room.

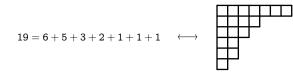
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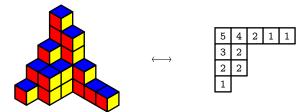
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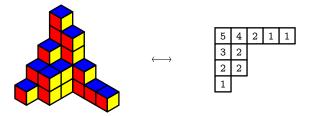
#### Proof

Write each term in the product as a geometric series and expand out the brackets.

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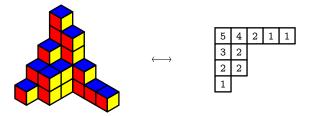
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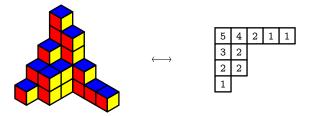


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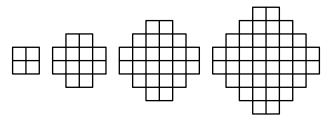
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You can prove this using determinants via the "Gessel-Viennot trick".

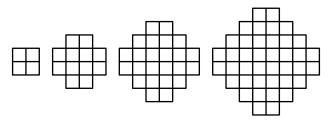
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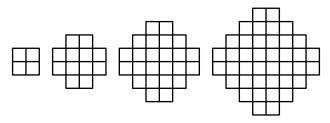


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# Answer (Elkies-Kuperberg-Larsen-Propp, 1992)

The number of ways to tile the Aztec diamond AZ(n) is  $2^{n(n+1)/2}$ .

#### From Aztec diamonds to arctic circles

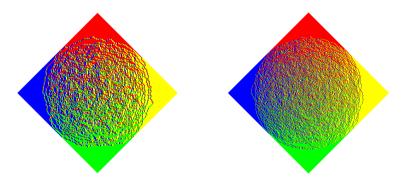
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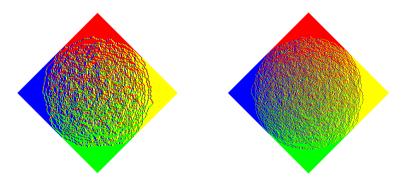
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#### Arctic circle theorem (Jockusch-Propp-Shor, 1998)

In a tiling of the Aztec diamond, the ordered region is called frozen while the disordered region is called liquid. The frozen-liquid boundary of almost all domino tilings of the Aztec diamond AZ(n) approaches a circle, as n approaches infinity.

# Limit shapes

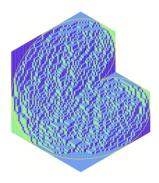
## Theorem (Cohn-Kenyon-Propp, 2001)

Take a polygon which can be tiled with dominoes or calissons and consider tilings where the size of the tiles approaches zero. In the limit, a frozen-liquid boundary occurs and this limit shape is an algebraic curve — in other words, it can be described by a polynomial equation in two variables.

# Limit shapes

### Theorem (Cohn-Kenyon-Propp, 2001)

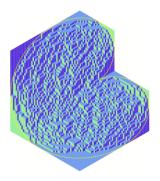
Take a polygon which can be tiled with dominoes or calissons and consider tilings where the size of the tiles approaches zero. In the limit, a frozen-liquid boundary occurs and this limit shape is an algebraic curve — in other words, it can be described by a polynomial equation in two variables.



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- One of the main ideas is to consider a tiling as a "random surface".
- In 2007, Kenyon and Okounkov described the limit shape for these random surfaces using ideas from mathematical physics.

# Thanks

If you would like more information, you can

- find the slides at http://www.ms.unimelb.edu.au/~nndo
- email me at normdo@gmail.com
- speak to me at the front of the lecture theatre

