

# Infinite Designs: The Interplay Between Results in the Finite and Infinite Case

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## 1 Introduction

- Examples
- Definition

## 2 Some Results

- Finite Type Concepts
- Infinite Type Concepts

# Definition

## $t$ -( $v, k, \lambda$ ) design

A (FINITE)  $t$ -( $v, k, \lambda$ ) design is a

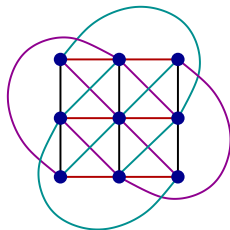
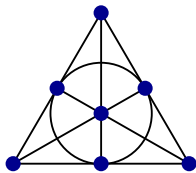
- $v$ -set of points  $V$
- with a collection  $B$  of  $k$ -subsets called blocks

such that

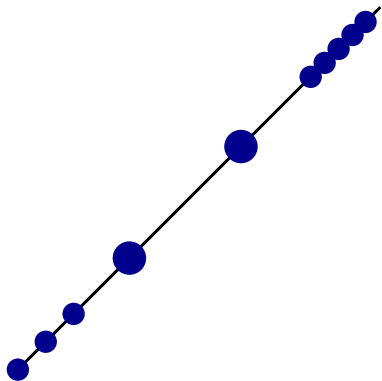
- every  $t$ -subset of points is contained in precisely  $\lambda$  blocks

A Steiner system is a  $t$ -( $v, k, 1$ ) design

A 2-( $v, k, 1$ ) design is a linear space with constant line length

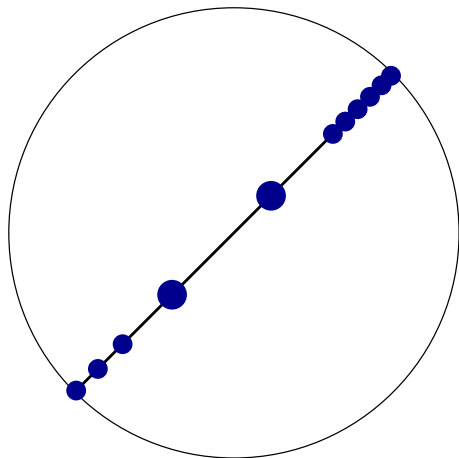


# Euclidean Plane



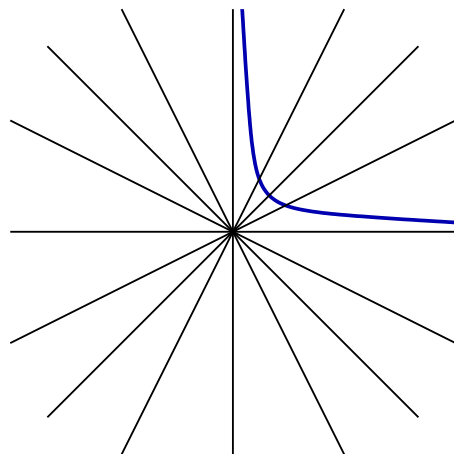
This is a  $2-(2^{k_0}, 2^{k_0}, 1)$  design

# Euclidean Disk



Another  $2-(2^{N_0}, 2^{N_0}, 1)$  design

# Strambach's Linear Space



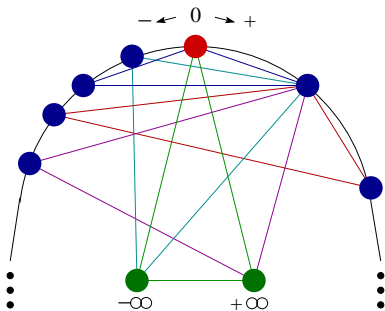
- All lines through  $(0,0)$
- plus all the images of

$$y = 1/x \quad (x > 0)$$

under  $SL_2(\mathbf{R})$ .

Also a  $2-(2^{N_0}, 2^{N_0}, 1)$  design  
(Strambach 1968)

# Countably Infinite Steiner Triple System



Points:  $\mathbf{Q}$ ,  $+\infty$ ,  $-\infty$

Triples: Let

$$f : \{r \in \mathbf{Q} : 1/2 \leq |r| < 1\} \mapsto \{-1, 1\}$$

- $(x, y, z)$  where  $x + y + z = 0$  and  $x, y, z$  unequal
- $((-2)^s r, (-2)^{s+1} r, (-1)^s f(r) \infty)$
- $(0, +\infty, -\infty)$

A  $2$ - $(\aleph_0, 3, 1)$  design

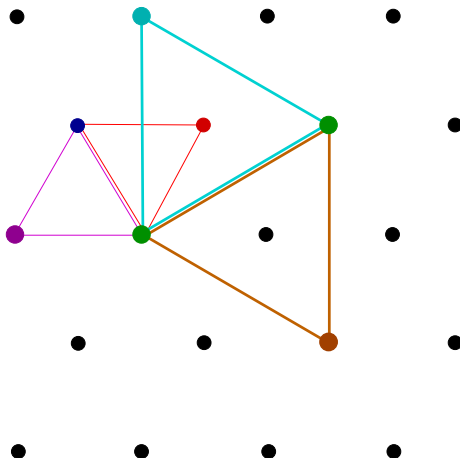
(Grannell, Griggs, Phelan 1987)

# Free Construction of Countably Infinite Steiner Systems

- Given  $t$  and  $k$  with  $t < k$
- Start with a **partial Steiner system**
  - $t$  points lie in at most 1 block
  - any block contains at most  $k$  points
- Adjoin alternatively
  - **new blocks** incident with those  $t$ -tuples of points not already in a block
  - **new points** so each existing block has  $k$  points
- After countably many steps we have a Steiner system

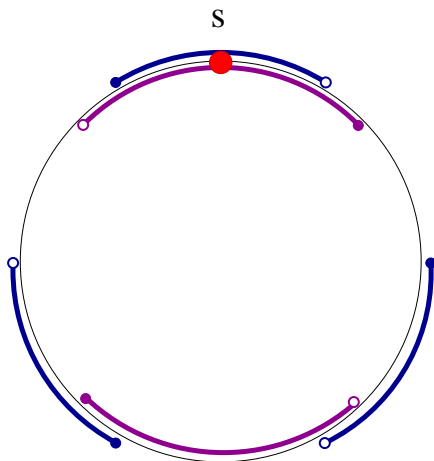


# Triangular Lattice



A  $2-(\mathbb{N}_0, 3, 2)$  design

# A design with $v > b$



Points: unit circle

Blocks: indexed by

$$S = \{e^{2\pi ip/q} : p, q \in \mathbf{N}\}$$

For each  $s \in S$

$B_{1s}$  blue block

$B_{2s}$  purple block

This is a  $2-(2^{\aleph_0}, 2^{\aleph_0}, \aleph_0)$  design  
with  $b = r = \lambda = \aleph_0$

More correctly, it is a  $2-(2^{\aleph_0}, 2^{\aleph_0}, \Lambda)$   
design

(Cameron, BSW 2002)

# General Definition

## $t$ -( $v, k, \Lambda$ ) design

A  $v$ -set  $V$  of points and a collection of  $k$ -subsets  $\mathcal{B}$  called blocks.

- $|V \setminus B| = \bar{k}$ , for all  $B \in \mathcal{B}$ , where  $k + \bar{k} = v$
- For  $0 \leq i + j \leq t$ , the cardinality  $\lambda_{i,j}$  of the set of blocks containing all of  $i$  points  $x_1, \dots, x_i$  and none of  $j$  points  $y_1, \dots, y_j$ , depends only on  $i$  and  $j$
- no block contains another block

$\Lambda = (\lambda_{i,j})$  is a  $(t + 1) \times (t + 1)$  matrix

$$\lambda_{t,0} = \lambda, \lambda_{1,0} = r \text{ and } \lambda_{0,0} = b$$

$0 < t \leq k \leq v$  ensures non-degeneracy

(Cameron, BSW 2002)

# Finite $t$ and $\lambda$

When  $t$  and  $\lambda$  are both **FINITE**:

- $\lambda_{t,0} = \lambda$
- $\lambda_{i,j} = v$ , for all  $i < t$ ,  $0 \leq i + j \leq t$

We can write  $t(v, k, \lambda)$ , as in the finite, case without ambiguity

These designs are generally well behaved:

- **Fisher's Inequality**  $b \geq v$  holds since  $v = b$

From now on  $t$  and  $\lambda$  will be assumed to be **FINITE**

# Existence and Large Sets

In contrast to the finite case, the existence problem for INFINITE  $t$ -designs is incomparably simpler — basically, they exist!

Existence with  $t \geq 2$

$k$  FINITE

- Cyclic  $t$ - $(\aleph_0, k, \lambda)$  (Köhler 1977)
- Large sets  $t$ - $(\infty, t + 1, 1)$  (Grannell, Griggs, Phelan 1991)
- Large sets  $t$ - $(\infty, k, 1)$  (Cameron 1995)
- $t$ -fold transitive  $t$ - $(\aleph_0, t + 1, 1)$  (Cameron 1984)
- Uncountable family of rigid 2- $(\aleph_0, 3, 1)$  (Franek 1994)

$k$  not necessarily FINITE

- Any  $t$ - $(\infty, k, 1)$  can be extended (Beutelspacher, Cameron 1994)

# Block's Lemma

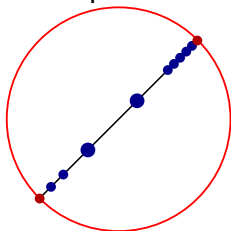
## Block's Lemma (1967)

$G$  any automorphism group of a (FINITE)  $t$ -( $v, k, \lambda$ ) design with  $m$  orbits on the  $v$  points and  $n$  on the  $b$  blocks

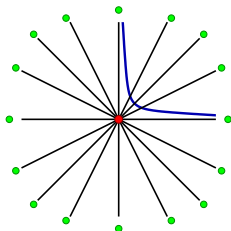
$$m \leq n \leq m + b - v$$

There is no infinite analogue of Block's Lemma

Examples of linear spaces:  $k$  INFINITE



$n = 1$  and  $m = 2$   
(Valette 1967)



$n = 2$  and  $m = 3$   
(Prazmowski 1989)

# Orbit Theorems

$k$  FINITE

## Steiner Triple Systems

A  $2-(v, 3, 1)$  design has at least as many block orbits as point orbits  
( $n \geq m$ ) (Cameron 1994)

## $2-(\infty, k, \lambda)$ Designs

$n \geq \frac{m + \binom{m}{2}}{\binom{k}{2}}$  so  $n \geq m$  if  $n \geq k^2 - k$  (BSW 1997)

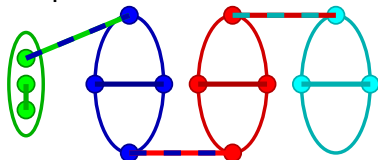
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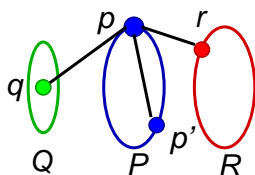
# Sketch Proofs

Let  $G$  be an automorphism group of a  $2-(\infty, k, \lambda)$  design

Colour the  $m$  point orbits with  $m$  colours:



- $\lambda$  blocks between any pair of points
- colours of blocks are  **$G$ -invariant**



only finitely many blocks through  $p$  and points of  $Q$

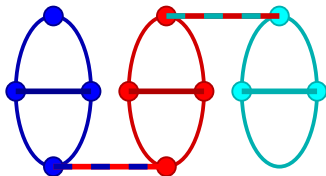
but infinitely many through  $p$  with points of  $P \setminus p$  and  $R$

so infinite orbits with  $p'$  and  $r$  but not  $q$

- so to **minimise  $n$**  we can consider only infinite point orbits



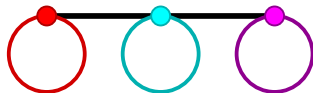
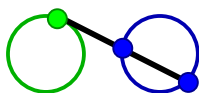
# Sketch Proofs



- Crude bound: 
$$n \geq \frac{m + \binom{m}{2}}{\binom{k}{2}}$$

So  $n \geq m$  holds if  $n \geq k^2 - k$

- $k = 3$



A  $2-(v, 3, \lambda)$  design has at least as many block orbits as point orbits

# Designs with more point orbits than block orbits

Model Theoretic construction of Hrushovski (1993) used to construct

- $2-(N_0, 4, 14)$  design with  $n = 1$  and  $m = 2$  (Evans 1994?)
- $2-(N_0, k, k + 1)$  designs with  $k \geq 6$ ,  $n = 1$  and  $m = 2$  (Camina 1999)
- $2-(N_0, k, \lambda)$  designs with  $k \geq 4$ ,  $n = 1$  and  $m \leq k/2$  for some  $\lambda$  (BSW 1999)
- in particular a block transitive  $2-(N_0, 4, 6)$  design with two point orbits
- $2-(N_0, 4, \lambda)$  designs with  $n \leq m$  (where  $n$  is *feasible*) for some  $\lambda$  (BSW 1999)
- $t-(N_0, k, 1)$  designs with  $k > t \geq 2$ ,  $n = 1$  and  $m \leq k/t$  (Evans 2004)
- in particular a block transitive  $2-(N_0, 4, 1)$  design with two point orbits

# Existential Closure Property

## Block Intersection Graph of a Design $\mathcal{D}$

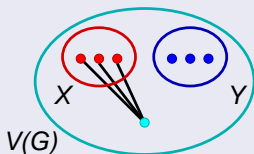
$G_{\mathcal{D}}$  has vertex set the blocks of  $\mathcal{D}$

- two vertices are joined if the two blocks share at least one point

## $n$ -Existential Property of Graphs

A graph  $G$  is said to be  **$n$ -existentially closed**, or  *$n$ -e.c.*, if

- for each pair  $(X, Y)$  if disjoint subsets of the vertex set  $V(G)$  with  $|X| + |Y| \leq n$
- there exists a vertex in  $V(G) \setminus (X \cup Y)$  which is adjacent to each vertex in  $X$  but to no vertex in  $Y$



(Erdős, Rényi 1963)

# Existential Closure of Block Intersection Graphs

Existential closure number  $\Xi(G)$ , is the largest  $n$  for which  $G$  is  $n$ -e.c. (if it exists)

## FINITE Steiner Triple Systems

- a  $2$ - $(v, 3, 1)$  design is  $2$ -e.c. iff  $v \geq 13$
- if a  $2$ - $(v, 3, 1)$  design is  $3$ -e.c. then  $v = 19$  or  $21$   
(Forbes, Grannell, Griggs 2005)

In fact, only 2 of the STS(19) are  $3$ -e.c. and 'probably' none of the STS(21)

## FINITE $2$ - $(v, k, \lambda)$ Designs

- $\Xi(G_D) \leq k$ , if  $\lambda = 1$
- $\Xi(G_D) \leq \left\lfloor \frac{k+1}{2} \right\rfloor$ , if  $\lambda \geq 2$  (McKay, Pike 2007)

# Existential Closure: INFINITE Designs

## $k$ FINITE

- $\Xi(\mathbf{G}_{\mathcal{D}}) = \min\{t, \lfloor \frac{k-1}{t-1} \rfloor + 1\}$  if  $\lambda = 1$  and  $2 \leq t \leq k$
- $2 \leq \Xi(\mathbf{G}_{\mathcal{D}}) \leq \min\{t, \lceil \frac{k}{t} \rceil\}$  if  $\lambda \geq 2$  and  $2 \leq t \leq k - 1$

(Pike, Sanaei 2011)

## $k$ INFINITE, $k < v$

- $\Xi(\mathbf{G}_{\mathcal{D}}) = t$ , if  $t = 1$  or  $\lambda = 1$ , but  $(t, \lambda) \neq (1, 1)$
- $2 \leq \Xi(\mathbf{G}_{\mathcal{D}}) \leq t$ , if  $t \geq 2$  and  $\lambda \geq 2$  (Horsley, Pike, Sanaei 2011)

## $k$ INFINITE, $k = v$

$t$  and  $\lambda$  positive integers such that  $(t, \lambda) \neq (1, 1)$

- there exists a  $t$ - $(\infty, \infty, \lambda)$  design with  $\Xi(\mathbf{G}_{\mathcal{D}}) = n$
- there exists a  $t$ - $(\infty, \infty, \lambda)$  design which is  $n$ -e.c.

for each non-neg integer  $n$

(Horsley, Pike, Sanaei 2011)

# Resolvability

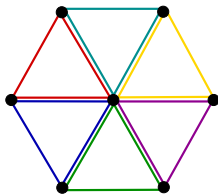
A **resolution class** (parallel class) in a design is a set of blocks that partition the point set

A design is **resolvable** if the block set can be partitioned into resolution classes

The Euclidean Plane:  $2-(2^{N_0}, 2^{N_0}, 1)$  is resolvable

The Projective Plane:  $2-(2^{N_0}, 2^{N_0}, 1)$  is **NOT** resolvable

The Triangular Lattice:  $2-(N_0, 3, 2)$  design is resolvable



## Existence of Resolvable INFINITE Designs

$k < v$

- any  $t$ - $(\infty, k, \lambda)$  design is resolvable with  $v$  resolution classes of size  $v$  (Danziger, Horsley, BSW 201?)

$k = v$

- There exists a  $2$ - $(\infty, \infty, 1)$  design with  $\Xi(G_D) = 0$  iff there exists a resolvable  $2$ - $(\infty, \infty, 1)$  design
- A resolvable  $t$ - $(\infty, \infty, 1)$  design has  $v$  resolution classes of  $v$  blocks (Horsley, Pike, Sanaei 2011)
- A resolvable  $t$ - $(\infty, \infty, \lambda)$  design has  $v$  resolution classes of  $v$  blocks and up to  $\lambda - 1$  **short** resolution classes with less than  $v$  blocks (Danziger, Horsley, BSW 201?)

There exists a  $2$ - $(\aleph_0, \aleph_0, 2)$  design with  $\aleph_0$  resolution classes of size  $\aleph_0$  and **one** resolution class of **4 blocks**

# Sparse, Uniform and Perfect Triple Systems

An ***r*-sparse STS** contains no  $(n, n + 2)$ -configurations for  $4 \leq n \leq r$

A **uniform** STS has all its cycle graphs  $G_{a,b}$  isomorphic

A **perfect** STS has each cycle graph  $G_{a,b}$  a single cycle of length  $v - 3$

## FINITE Steiner Triple Systems

- Infinitely many 4, 5 and 6-sparse systems but no non-trivial *r*-sparse systems known for  $r \geq 7$
- Only finitely many uniform systems known, apart from the Affine, Projective, Hall and Netto triple systems
- Only finitely many perfect systems known

## Countably INFINITE Steiner triple Systems

$2^{\aleph_0}$  nonisomorphic CISTs that are

- *r*-sparse for all  $r \geq 4$
- uniform

(Chicot, Grannell, Griggs, BSW 2009)



# Universality and Homogeneity

A countable structure  $M$  is

- **universal** with respect to a class of structures  $C$  if  $M$  embeds every member of  $C$
- **homogeneous** if every isomorphism between finite substructures can be extended to an automorphism of  $M$

There is no universal countable Steiner Triple System (Franek 1994)

There is a unique (up to isomorphism) universal homogeneous **locally finite** Steiner Triple System,  $\mathcal{U}$  (Cameron 2007?)

NOTE: In work on linear spaces, homogeneous as defined here is called ultrahomogeneous

The classification of ultrahomogeneous linear spaces (Devillers, Doyen 1998)

does *not* extend to Steiner Systems

# The Fraïssé Limit

## Fraïssé's Theorem

Suppose  $C$  is a class of finitely generated structures such that

- $C$  is closed under isomorphisms
- $C$  contains only countably many members up to isomorphism
- $C$  has the **Hereditary Property**, HP
- $C$  has the **Joint Embedding Property**, JEP
- $C$  has the **Amalgamation Property**, AP

Then there is a **countable homogeneous structure**  $\mathcal{S}$

- which is universal for  $C$
- unique up to isomorphisms

We call  $\mathcal{S}$  the **Fraïssé limit** of  $C$  (Fraïssé 1954, Jónsson 1956)

Such a class is called an **amalgamation class**

# Steiner Triple Systems

Regard an STS as a **Steiner quasigroup**

$$a \circ b = c \quad \text{iff} \quad \{a, b, c\} \text{ is a block} \quad (\text{and } x \circ x = x)$$

Then substructures (in the sense of model theory) are subsystems

The class of all finite STS is an amalgamation class — the Fraïssé limit is the universal homogeneous locally finite STS,  $\mathcal{U}$

The class of all finitely generated STS is **NOT** an amalgamation class

The class of all affine triple systems is an amalgamation class — the Fraïssé limit is the countably infinite affine triple system,  $\mathcal{A}$

The class of all projective triple systems is an amalgamation class — the Fraïssé limit is the countably infinite projective triple system,  $\mathcal{P}$

A structure is  **$\aleph_0$ -categorical** if its automorphism group is **oligomorphic**. That is, it has finitely many orbits on  $n$ -tuples for each positive integer  $n$ .

- $\mathcal{U}$  is not  $\aleph_0$ -categorical
- $\mathcal{A}$  and  $\mathcal{P}$  are both  $\aleph_0$ -categorical

Let  $S$  and  $T$  be two  $\aleph_0$ -categorical STS

- the direct product  $S \times T$  is  $\aleph_0$ -categorical — the direct product of oligomorphic groups is oligomorphic  
(Cameron, Gerwurz, Merola 2008)
- $d[S]$ , the result of applying the doubling construction to  $S$ , is  $\aleph_0$ -categorical  
(Barbina, Chicot, BSW 201?)

# Summary

- In general countably infinite Steiner systems are quite well behaved
- In general infinite designs exist
- Other FINITE type concepts can be investigated for INFINITE designs
- Work on INFINITE designs can lead to interesting new problems in the FINITE world
  
- Keep  $t$  and  $\lambda$  FINITE to preserve your sanity!