

A DYNAMIC PROGRAMMING APPROACH TO COUNTING HAMILTONIAN CYCLES IN BIPARTITE GRAPHS

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Supported in part by the Academy of Finland.

The Authors

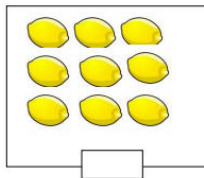
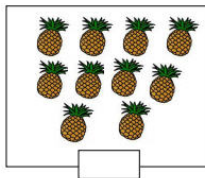
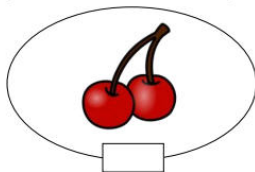
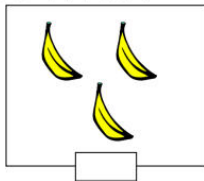
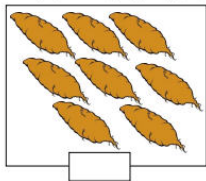


A Hierarchy of Problems

- Existence problem** Given a collection of properties, decide whether there exists an object realizing these properties.
- Counting problem** Given a collection of properties, count the number of distinct objects meeting the properties. Two versions: all, all up to isomorphism/equivalence.
- Classification problem** Given a collection of properties, describe, up to some criterion of isomorphism, all the objects that have the desired properties.
- Characterization problem** Develop a deeper understanding of classified objects.

Counting

Please count the objects and write the number in the boxes!



Counting by Dynamic Programming



Counting by Dynamic Programming



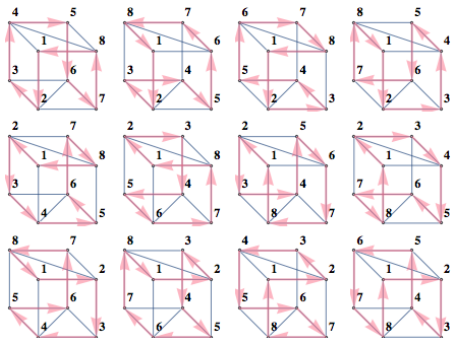
Count the matches in one box: 50

Count the boxes: 19

$$50 \cdot 19 = 950$$

Earlier: 1-factorizations of complete graphs, Latin squares, . . .

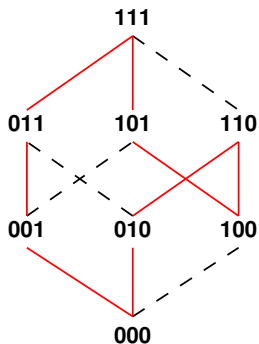
A) Directed **Hamiltonian cycles**:



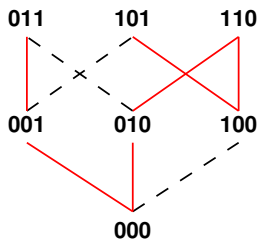
B) (Undirected) **Hamiltonian cycles**: Divide #A by 2.

C) **Gray code**: 000, 001, 011, 111, 101, 100, 110, 010

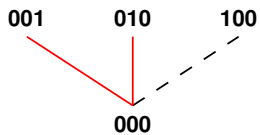
Example: 3-Cube (Q_3)



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Example: 3-Cube (Q_3)



Example: 3-Cube (Q_3)

000

Consider a finite bipartite graph $\Gamma = (V, E)$.

1. Partition V into sets V_i such that every edge has its endpoints in consecutive sets V_k and V_{k+1} for some k .
2. For $k = 0, 1, \dots$ build up (and count) collections of subpaths of a Hamiltonian cycle that are induced by $\cup_{i=0}^j V_i$ for $j = 0, 1, \dots$

Related old algorithm: W. Kocay, An extension of the multi-path algorithm for finding hamilton cycles, *Discrete Math.* **101** (1992), 171–188.

The stabilizer of the partition V_0, V_1, \dots, V_M can be used to speed up the counting.

Q_n , the n -cube: V_i contains the vertices with Hamming weight i .
The order of the stabilizer is $n!$.

Example. 3-cube:

$$V_0 = \{000\}$$

$$V_1 = \{001, 010, 100\}$$

$$V_2 = \{011, 101, 110\}$$

$$V_3 = \{111\}$$

A Bidirectional Approach, or Gluing

- (a) Proceed $V_0 \rightarrow V_1 \rightarrow \dots$.
- (b) Proceed $V_M \rightarrow V_{M-1} \rightarrow \dots$.

Glue the structures when they meet!

Meet in the middle.

If there is an automorphism of the original graph mapping the elements of V_i to V_{M-i} , then (b) can be omitted.

Two gluing strategies



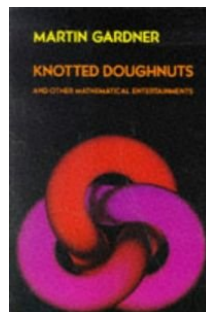
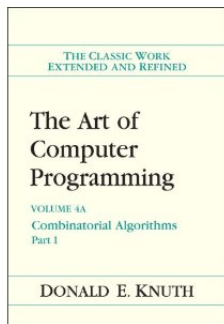
Two gluing strategies



1. Make exhaustive attempts
2. Determine what the counterpart should look like

The 6-Cube

The number of Hamiltonian cycles of the n -cube is 0, 1, 6, 1344, 906 545 760 for $i = 1, 2, 3, 4$, and 5, respectively (A066037 in the OEIS). The case $n = 6$ has attracted a lot of interest along the years:



Solutions up to Level 3, up to Equivalence

Level 0: 1 solution (counter value 1)

Level 1: 1 solution (counter value 15)

Level 2: 3446 solutions

Paths	#
1	13 495
2	263 305
3	2 782 510
4	17 003 576
5	61 154 671
6	127 360 225
7	142 398 993
8	65 084 556
9	7 887 199
10	139 098
Total	424 087 628

Glued Hamiltonian Cycles of the 6-cube

Paths	#
1	269 635 088 041 094 880
2	19 221 791 375 622 767 040
3	361 924 641 407 769 994 080
4	2 623 087 675 470 868 439 040
5	8 443 693 910 745 312 544 800
6	12 696 602 985 718 261 583 040
7	8 812 957 118 756 042 697 120
8	2 606 036 710 760 600 434 560
9	268 829 026 417 644 883 200
10	5 590 226 830 719 432 960
Total	35 838 213 722 570 883 870 720

Note. Deza and Shklyar make incorrect claims for $n = 6$ in arXiv:10043.4291v1

Enumeration of Hamiltonian Cycles in 6-cube

March 24, 2010

Michel Deza¹ and Roman Shklyar²**Abstract**

Finding the number $2H_6$ of directed Hamiltonian cycles in 6-cube is problem 43 in Section 7.2.1.1 of Knuth's *The Art of Computer Programming* ([Kn10]); various proposed estimates are surveyed below. We computed exact value:

$$H_6=14,754,666,508,334,433,250,560=6!*2^4*217,199*1,085,989*5,429,923.$$

Also the number Aut_6 of those cycles up to automorphisms of 6-cube was computed as 147,365,405,634,413,085

Key Words: hypercube, Hamiltonian cycle, computation.

A *Hamiltonian cycle* in a graph is a cycle that visits each vertex exactly once. Let H_n denote the number of Hamiltonian cycles in n -cube (the graph of n -dimensional hypercube). An *automorphism* of a graph is a permutation of its vertex-set preserving its edge-set. Let Aut_n denote the number of Hamiltonian cycles in n -cube up to the group of automorphisms of n -cube.

Counting Equivalence Classes of Hamiltonian Cycles

N Total number of Hamiltonian cycles

N_i The number of equivalence classes of Hamiltonian cycles with an automorphism group of order i

By the Orbit-Stabilizer Theorem,

$$N = \sum_i \frac{|G|N_i}{i} = \sum_i \frac{2^n n! N_i}{i} \quad (1)$$

1. Determine N_2, \dots
2. Solve N_1 from (1)
3. Determine $\sum_i N_i$

Hamiltonian Cycles with Prescribed Automorphisms

When considering automorphisms of Hamiltonian cycles in a graph $\Gamma = (V, E)$, it is convenient that these can be considered both as

- ▶ subgroups of $\text{Aut}(\Gamma)$ and
- ▶ subgroups of $\text{Aut}(C_{|V|})$.

Lemma 1. A Hamiltonian cycle in the n -cube cannot have an automorphism of prime order greater than 2.

A Hamiltonian cycle consists of the union of two perfect matchings.

Lemma 2. Let $n \geq 3$. The automorphisms of a Hamiltonian cycle in the n -cube stabilizes the two perfect matchings formed by taking every second edge of the cycle.

Hamiltonian Cycles with Prescribed Automorphisms

Classification is carried out via perfect matchings.

$ \text{Aut} \backslash \text{Type}$	All	Reflected
2	7 001 923 981	4 369 328 232
4	220 165	195 606
8	568	494
16	20	20
Total	7 002 144 734	4 369 524 352

It now follows that there are 777 739 016 577 752 714 inequivalent Hamiltonian cycles in the 6-cube.

Details Regarding Computations

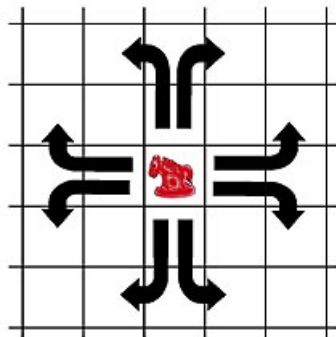
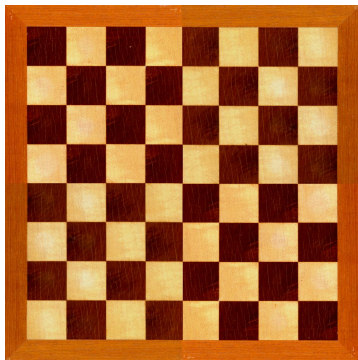
CPU-time: Gluing for the 6-cube took just under 10 core-years.

Memory: Up to 8GB.

Validation: Double counting and independent implementations, etc. $\Rightarrow r \times 10$ core-years. . .

Implementation: Some subproblems and many technical details omitted here.

Knight's Tours of a Chessboard



Partitions of Vertices

0	1	0	1	0	1	0	1
1	0	1	0	1	0	1	0
2	1	2	1	2	1	2	1
1	2	1	2	1	2	1	2
2	3	2	3	2	3	2	3
3	2	3	2	3	2	3	2
4	3	4	3	4	3	4	3
3	4	3	4	3	4	3	4

8-16-16-16-8

0	1	2	1	2	3	2	3
1	2	1	2	3	2	3	4
2	1	2	3	2	3	4	3
1	2	3	2	3	4	3	4
2	3	2	3	4	3	4	5
3	2	3	4	3	4	5	4
2	3	4	3	4	5	4	5
3	4	3	4	5	4	5	6

1-6-15-20-15-6-1

Old results:

M. Loebbing and I. Wegener, The number of knight's tours equals 33,439,123,484,294—Counting with binary decision diagrams, *Electron. J. Combin.* **3**(1) (1996), Research Paper 5 and Comment 1.

B. D. McKay, Knight's tours of an 8×8 chessboard, Technical Report TR-CS-97-03, Computer Science Department, Australian National University, Canberra, 1997.

Our result:

The number of partial solutions is 1, 143 379, and 95 345 608 on the levels 0, 1, and 2, respectively. Gluing \Rightarrow 13 267 364 410 532 Hamiltonian cycles (=McKay).

The main contribution here is not the *numbers* but the *algorithm*.

Note! The problem of determining the number of Hamiltonian cycles in a graph is #P-complete and determining whether it is > 0 is NP-complete.

Possible variants and generalizations:

- ▶ Consider nonbipartite graphs
- ▶ Consider directed graphs
- ▶ Count Hamiltonian *paths*
- ▶ Count (perfect) matchings
- ▶ Snake-in-the-box (longest induced path)

THANK YOU!!! QUESTIONS?